Q, Stacking the Deck 2



Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast

Q, Stacking the Deck 2

Legendary Creature — Q

When Q enters, shuffle your library, then exile cards from the top of your library until you exile a nonland card. That nonland card gains "Exile a card from your hand: Create a copy of this card. You may cast the copy. Activate only during your turn and only if this card is exiled."

"Games? Did someone say games?"

4/4

M 0165
TRK • EN ✒ Ryan Valle

© 2026 CBS.
™ & © 2026 Wizards of the Coast