Treetop Village



Land

Treetop Village comes into play tapped.

{T}: Add {G} to your mana pool.

{1}{G}: Treetop Village becomes a 3/3 green Ape creature with trample until end of turn. It's still a land. *(If it would deal enough combat damage to its blockers to destroy them, you may have it deal the rest of its damage to defending player.)*

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