
Deepfathom Skulker
5
Creature — Eldrazi
Devoid *(This card has no color.)*
Whenever a creature you control deals combat damage to a player, you may draw a card.
3: Target creature can't be blocked this turn. *(represents colorless mana.)*
4/4
043 / 184 P Intro Pack
PRM • EN Raymond Swanland


Deepfathom Skulker
5
Creature — Eldrazi
Devoid *(This card has no color.)*
Whenever a creature you control deals combat damage to a player, you may draw a card.
3: Target creature can't be blocked this turn. *(represents colorless mana.)*
4/4
043 / 184 P Intro Pack
PRM • EN Raymond Swanland


Deepfathom Skulker
5
Creature — Eldrazi
Devoid *(This card has no color.)*
Whenever a creature you control deals combat damage to a player, you may draw a card.
3: Target creature can't be blocked this turn. *(represents colorless mana.)*
4/4
043 / 184 P Intro Pack
PRM • EN Raymond Swanland


Deepfathom Skulker
5
Creature — Eldrazi
Devoid *(This card has no color.)*
Whenever a creature you control deals combat damage to a player, you may draw a card.
3: Target creature can't be blocked this turn. *(represents colorless mana.)*
4/4
043 / 184 P Intro Pack
PRM • EN Raymond Swanland