**Dimir Guildgate**



**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**



**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**



**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**



**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356

**Dimir Guildgate**

**Land — Gate**

Dimir Guildgate enters the battlefield tapped.

{T}: Add {U} or {B} to your mana pool.

*Enter and become a mastermind of spies, lies, and deception.*

Cliff Childs

™ & © 2013 Wizards of the Coast 284/356