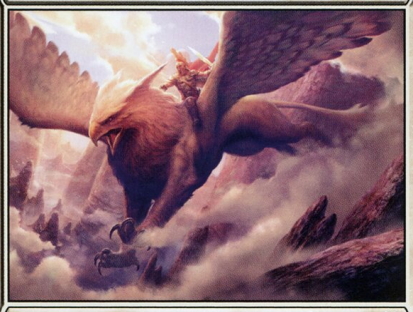
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Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has flying.

When enchanted creature dies, put a 2/2 white Griffin creature token with flying onto the battlefield.

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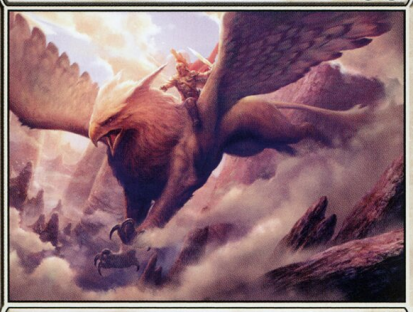
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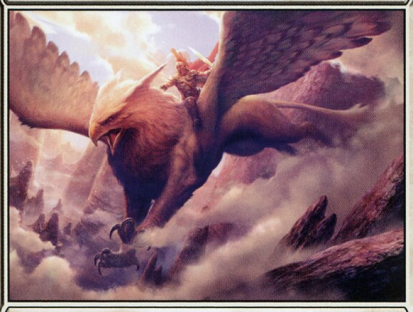
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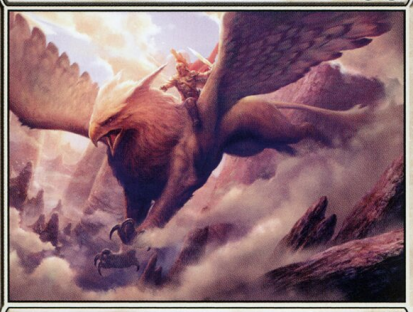
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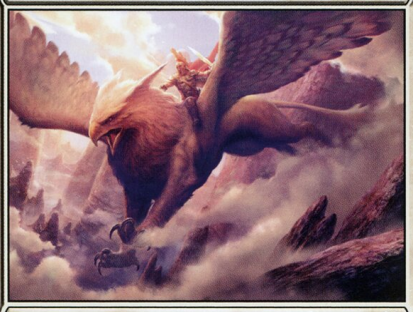
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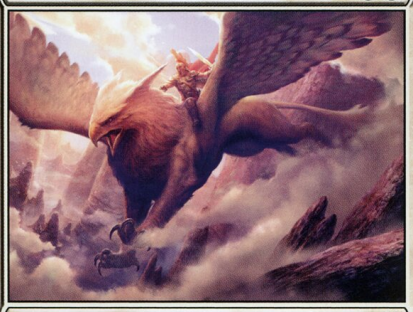
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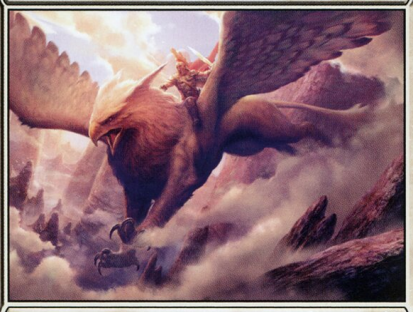
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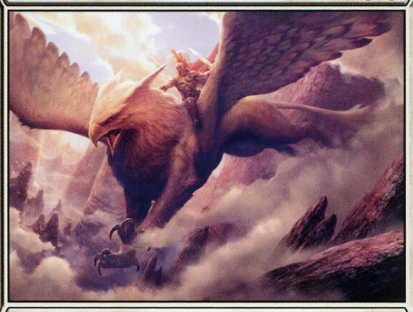
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