

Shakedown Heavy 2

20/22

Creature — Ogre Warrior

Menace

Whenever Shakedown Heavy attacks, defending player may have you draw a card. If they do, untap Shakedown Heavy and remove it from combat.

*"Look, we both get what we want. I get your Halo. You get to keep your kneecaps."*

6/4

095/281 R

SNC • EN

RANDY VARGAS

™ & © 2022 Wizards of the Coast

Shakedown Heavy 2

20/22

Creature — Ogre Warrior

Menace

Whenever Shakedown Heavy attacks, defending player may have you draw a card. If they do, untap Shakedown Heavy and remove it from combat.

*"Look, we both get what we want. I get your Halo. You get to keep your kneecaps."*

6/4

095/281 R

SNC • EN

RANDY VARGAS

™ & © 2022 Wizards of the Coast

Shakedown Heavy 2

20/22

Creature — Ogre Warrior

Menace

Whenever Shakedown Heavy attacks, defending player may have you draw a card. If they do, untap Shakedown Heavy and remove it from combat.

*"Look, we both get what we want. I get your Halo. You get to keep your kneecaps."*

6/4

095/281 R

SNC • EN

RANDY VARGAS

™ & © 2022 Wizards of the Coast

Shakedown Heavy 2

20/22

Creature — Ogre Warrior

Menace

Whenever Shakedown Heavy attacks, defending player may have you draw a card. If they do, untap Shakedown Heavy and remove it from combat.

*"Look, we both get what we want. I get your Halo. You get to keep your kneecaps."*

6/4

095/281 R

SNC • EN

RANDY VARGAS

™ & © 2022 Wizards of the Coast