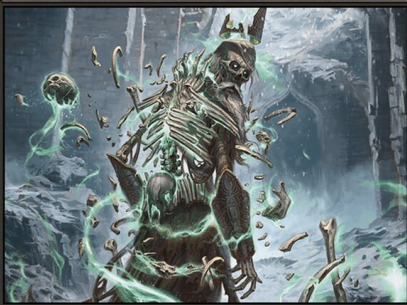


Emperor of Bones

1



Creature — Skeleton Noble



At the beginning of combat on your turn, exile up to one target card from a graveyard.

1 ♣: Adapt 2.

Whenever one or more +1/+1 counters are put on Emperor of Bones, put a creature card exiled with Emperor of Bones onto the battlefield under your control with a finality counter on it. It gains haste. Sacrifice it at the beginning of the next end step.

2/2

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Josh Hass

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