## Lightstall Inquisitor



Creature — Angel Wizard

Vigilance

When this creature enters, each opponent exiles a card from their hand and may play that card for as long as it remains exiled. Each spell cast this way costs {1} more to cast. Each land played this way enters tapped.

*Born of dead stars, the Astelli may fight for light, but they know the void as their womb.*

2/1

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