Consulate Turret



Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret



Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret



Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret



Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast

Consulate Turret

Artifact

{T}: You get {E} *(an energy counter)*.

{T}, Pay {E}{E}{E}: Consulate Turret deals 2 damage to target player.

"Our watchtowers are well positioned. Why don't we arm them?"
—Enforcer-Chief Ranaj

147/184 C
AER • EN
Eric Deschamps

™ & © 2017 Wizards of the Coast