Centaur Archer 1 R G



Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2

Centaur Archer 1 R G

Summon Centaur

: Centaur Archer deals 1 damage to target creature with flying.
"Centaurs will kill our Aesthir if they can; they've always been enemies. Destroy the horse-people on sight."
—Arna Kennerüd, Skyknight

Illus. Melissa Benson
© 1995 Wizards of the Coast, Inc. All rights reserved.
3/2