Meandering River



Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast

Meandering River

Land

Meandering River enters the battlefield tapped.

{T}: Add {C} or {U}.

The river split into many channels as it flowed to the Halimar Sea. Few travelers could follow the same one twice.

114 C
KHC • EN Cliff Childs
™ & © 2021 Wizards of the Coast