Cemetery Protector 2



Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2



Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2



Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2



Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast

Cemetery Protector 2

Creature — Human Soldier

Flash

When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

006/277 M
VOW★EN ✒ Chris Rallis
™ & © 2021 Wizards of the Coast