Gerrard's Wisdom 2



Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2



Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2



Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2



Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350

Gerrard's Wisdom 2

Sorcery

You gain 2 life for each card in your hand.

A picture is worth a thousand swords.

Illus. Donato Giancola

™ & © 1993–2001 Wizards of the Coast, Inc. 16/350