Summon: Primal Garuda 3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — *Aerial Blast* — This creature deals 4 damage to target tapped creature an opponent controls.

II — *Slipstream* — Another target creature you control gets +1/+0 and gains flying until end of turn.

III



Enchantment Creature — Saga Harpy

Flying

3/3

U 0037 FFXIV
FIN • EN Madeline Boni

FF© SQUARE ENIX
™ & © 2025 Wizards of the Coast