Summon: Primal Garuda 3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — *Aerial Blast* — This creature deals 4 damage to target tapped creature an opponent controls.

II, III — *Slipstream* — Another target creature you control gets +1/+0 and gains flying until end of turn.



Enchantment Creature — Saga Harpy

Flying

3/3

U 0037 FFXIV
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