Seasoned Marshal 2WW



Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW



Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW



Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW



Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350

Seasoned Marshal 2WW

Creature — Human Soldier

Whenever Seasoned Marshal attacks, you may tap target creature.

"We are not interested in the possibilities of defeat."
—Queen Victoria

Matthew D. Wilson
2/2
™ & © 1993–2005 Wizards of the Coast, Inc. 42/350