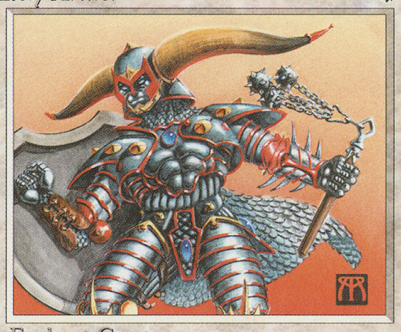
holy Armor

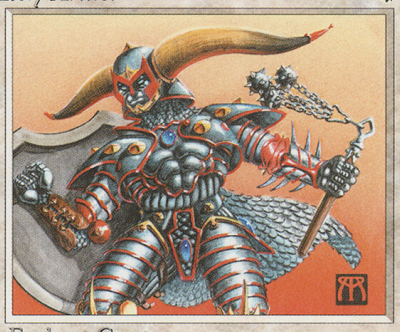


Enchant Creature

Target creature gains
+0/+2. ✹: +0/+1

Illus. © Melissa Benson

holy Armor

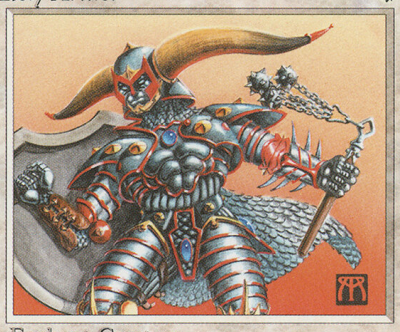


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Illus. © Melissa Benson

holy Armor

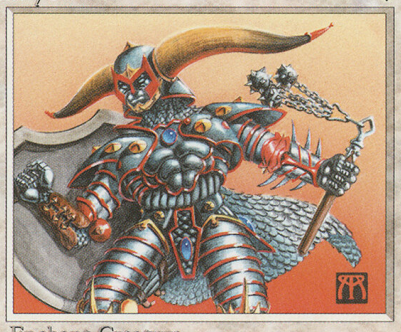


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Illus. © Melissa Benson

holy Armor



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Illus. © Melissa Benson