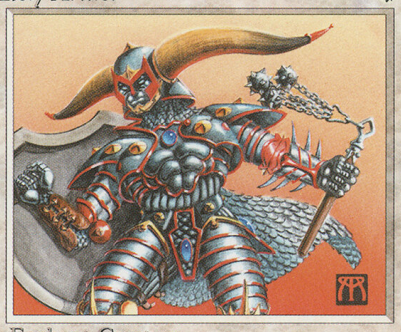
holy Armor



Enchant Creature

Target creature gains
+0/+2. : +0/+1

Illus. © Melissa Benson

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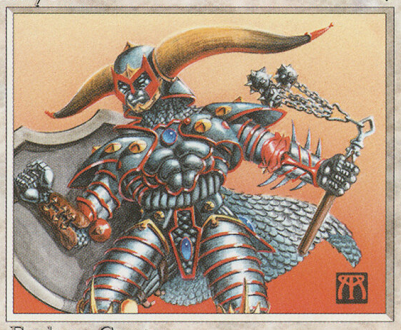
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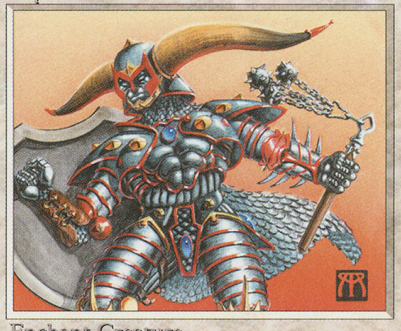
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