SL-64

Path of the Pyromancer



SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer



SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer



SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer



SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast

SL-64

Path of the Pyromancer

SORCERY

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

CONTENT RATED BY MTG-SL

R 7207
SLD ★ EN
Rudy Siswanto

™ & © 2026 Wizards of the Coast