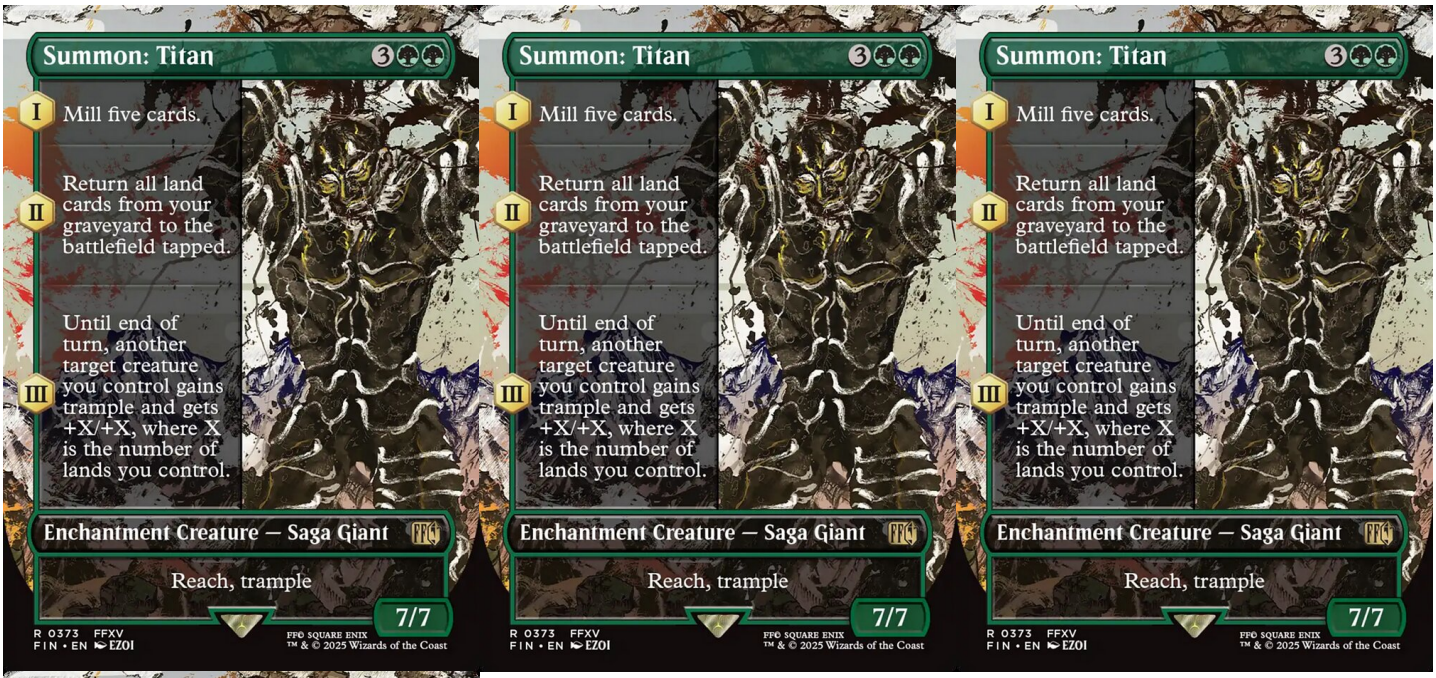

Summon: Titan
I Mill five cards.
II Return all land cards from your graveyard to the battlefield tapped.
III Until end of turn, another target creature you control gains trample and gets +X/+X, where X is the number of lands you control.
Enchantment Creature — Saga Giant
Reach, trample
7/7
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