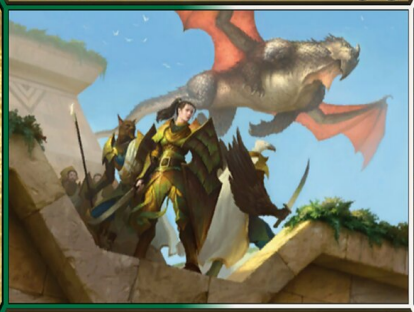
Dromoka's Command



Instant

Choose two —
• Prevent all damage target instant or sorcery spell would deal this turn.
• Target player sacrifices an enchantment.
• Put a +1/+1 counter on target creature.
• Target creature you control fights target creature you don't control.

James Ryman

Dromoka's Command

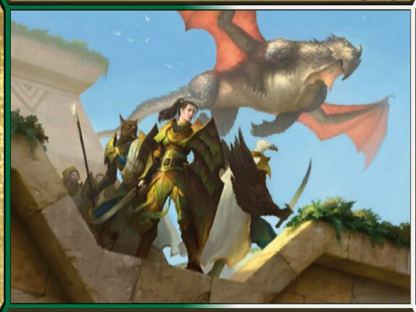


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