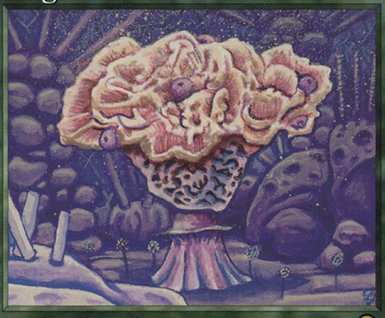
Fungal Bloom



Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245

Fungal Bloom

Enchantment

: Put a spore counter on target Fungus.

"Thallids could absorb energy from the forest itself. Even elves were at a disadvantage in fighting them."
—Sarpadian Empires, vol. III

Illus. Daniel Gelon

™ & © 1993-2008 Wizards of the Coast LLC 165/245