Kazandu Nectarpot



Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Kazandu Nectarpot

Creature — Insect

Landfall — Whenever a land you control enters, you gain 1 life.

"The scythe-like forelegs are crucial for its survival, because it tastes really good and every inhabitant of Murasa knows it."
—Arhana, Kazandu trapfinder

1/3

C 0679
J25 • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast