
Hall of Oracles
Land
{T}: Add {C}.
{1}, {T}: Add one mana of any color.
{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.
0191 / 1158R
PRM • EN ✒ Piotr Dura


Hall of Oracles
Land
{T}: Add {C}.
{1}, {T}: Add one mana of any color.
{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.
0191 / 1158R
PRM • EN ✒ Piotr Dura


Hall of Oracles
Land
{T}: Add {C}.
{1}, {T}: Add one mana of any color.
{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.
0191 / 1158R
PRM • EN ✒ Piotr Dura


Hall of Oracles
Land
{T}: Add {C}.
{1}, {T}: Add one mana of any color.
{T}: Put a +1/+1 counter on target creature. Activate only as a sorcery and only if you've cast an instant or sorcery spell this turn.
0191 / 1158R
PRM • EN ✒ Piotr Dura