Persistent Petitioners



Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners



Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners



Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners



Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast

Persistent Petitioners

Creature — Human Advisor

1, : Target player puts the top card of their library into their graveyard.

Tap four untapped Advisors you control: Target player puts the top twelve cards of their library into their graveyard.

A deck can have any number of cards named Persistent Petitioners.

1/3

044/259 C
RNA • EN Jason Rainville

™ & © 2019 Wizards of the Coast