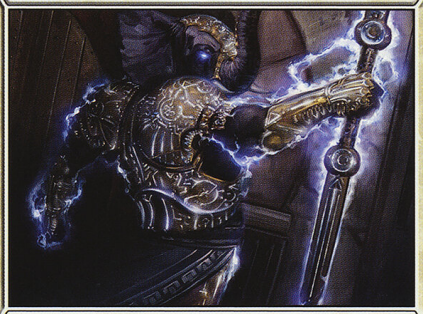
Marked by Honor



Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

Stand your post for duty. Stand your ground for honor.

002/016 C
W16 • EN David Palumbo

™ & © 2016 Wizards of the Coast

Marked by Honor

Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

Stand your post for duty. Stand your ground for honor.

002/016 C
W16 • EN David Palumbo

™ & © 2016 Wizards of the Coast

Marked by Honor

Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

Stand your post for duty. Stand your ground for honor.

002/016 C
W16 • EN David Palumbo

™ & © 2016 Wizards of the Coast

Marked by Honor

Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

Stand your post for duty. Stand your ground for honor.

002/016 C
W16 • EN David Palumbo

™ & © 2016 Wizards of the Coast

Marked by Honor

Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

Stand your post for duty. Stand your ground for honor.

002/016 C
W16 • EN David Palumbo

™ & © 2016 Wizards of the Coast