

Painter's Studio

2



Defaced Gallery

1

Enchantment — Room

(You may cast either half. That door unlocks on the battlefield. As a sorcery, you may pay the mana cost of a locked door to unlock it.)



Whenever you attack, attacking creatures you control get +1/+0 until end of turn.

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When you unlock this door, exile the top two cards of your library. You may play them until the end of your next turn.

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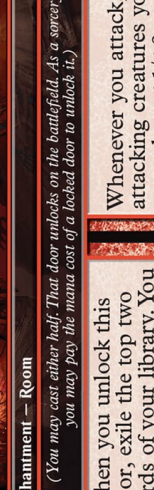
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Enchantment — Room

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