Castle of Aaargh

Dark Depths



Legendary Snow Land

Castle of Aaargh enters the battlefield with ten ice counters on it.

❸: Remove an ice counter from Castle of Aaargh.

When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.

M 1680
SLD • EN ✍ Craig J Spearing

© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh

Dark Depths



Legendary Snow Land

Castle of Aaargh enters the battlefield with ten ice counters on it.

❸: Remove an ice counter from Castle of Aaargh.

When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.

M 1680
SLD • EN ✍ Craig J Spearing

© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh

Dark Depths



Legendary Snow Land

Castle of Aaargh enters the battlefield with ten ice counters on it.

❸: Remove an ice counter from Castle of Aaargh.

When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.

M 1680
SLD • EN ✍ Craig J Spearing

© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh

Dark Depths



Legendary Snow Land

Castle of Aaargh enters the battlefield with ten ice counters on it.

❸: Remove an ice counter from Castle of Aaargh.

When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.

M 1680
SLD • EN ✍ Craig J Spearing

© PMPL
™ & © 2024 Wizards of the Coast

Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast
Castle of Aaargh
Dark Depths
Legendary Snow Land
Castle of Aaargh enters the battlefield with ten ice counters on it.
❸: Remove an ice counter from Castle of Aaargh.
When Castle of Aaargh has no ice counters on it, sacrifice it. If you do, create Marit Lage, a legendary 20/20 black Avatar creature token with flying and indestructible.
M 1680
SLD • EN ✍ Craig J Spearing
© PMPL
™ & © 2024 Wizards of the Coast