Snapcaster Mage 1



Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1



Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1



Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1



Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan

Snapcaster Mage 1

Creature — Human Wizard

Flash

When Snapcaster Mage enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

2/1

000 / 000 P 2016 RPTQ
PRM • EN Joseph Meehan