Tainted Æther



Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350

Tainted Æther

Enchantment

Whenever a creature comes into play, its controller sacrifices a creature or land.

Pockets of Æther can be so foul they melt flesh from bone.

Illus. Ciruelo

™ & © 1993–2001 Wizards of the Coast, Inc. 166/350