Well Rested

1 G



Enchantment — Aura

Enchant creature

Enchanted creature has “Whenever this creature becomes untapped, put two +1/+1 counters on it, then you gain 2 life and draw a card. This ability triggers only once each turn.”

When you’re a deep sleeper, any bed will do.

U 0088
PIP • EN Brian Valeza

©2024 BSW
™ & © 2024 Wizards of the Coast

Well Rested
1 G
Enchantment — Aura
Enchant creature
Enchanted creature has “Whenever this creature becomes untapped, put two +1/+1 counters on it, then you gain 2 life and draw a card. This ability triggers only once each turn.”
When you’re a deep sleeper, any bed will do.
U 0088
PIP • EN Brian Valeza
©2024 BSW
™ & © 2024 Wizards of the Coast

Well Rested
1 G
Enchantment — Aura
Enchant creature
Enchanted creature has “Whenever this creature becomes untapped, put two +1/+1 counters on it, then you gain 2 life and draw a card. This ability triggers only once each turn.”
When you’re a deep sleeper, any bed will do.
U 0088
PIP • EN Brian Valeza
©2024 BSW
™ & © 2024 Wizards of the Coast

Well Rested
1 G
Enchantment — Aura
Enchant creature
Enchanted creature has “Whenever this creature becomes untapped, put two +1/+1 counters on it, then you gain 2 life and draw a card. This ability triggers only once each turn.”
When you’re a deep sleeper, any bed will do.
U 0088
PIP • EN Brian Valeza
©2024 BSW
™ & © 2024 Wizards of the Coast