The Revelations of Ezio

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Destroy target tapped creature an opponent controls.

II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.

III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.



Enchantment — Saga

U 0031
ACR • EN
Lixin Yin

© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast

The Revelations of Ezio
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I — Destroy target tapped creature an opponent controls.
II — Whenever an Assassin you control attacks this turn, put a +1/+1 counter on it.
III — Return target Assassin creature card from your graveyard to the battlefield with an additional +1/+1 counter on it.
Enchantment — Saga
U 0031
ACR • EN
Lixin Yin
© Ubisoft
™ & © 2024 Wizards of the Coast