

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62

Angelsong

1*



Instant



Prevent all combat damage that would be dealt this turn.

Cycling 2 (2, Discard this card: Draw a card.)

Clash of sword and cry of beast fall mute when angels sound the call to prayer.

Sal Villagran

TM & © 1993-2009 Wizards of the Coast LLC 15/62