

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

™ & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1.

Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339 MKC • EN SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast

Unshakable Tail

2



Creature — Zombie Detective

When Unshakable Tail enters the battlefield and at the beginning of your upkeep, surveil 1. Whenever one or more creature cards are put into your graveyard from your library, investigate.

2, Sacrifice a Clue: Return Unshakable Tail from your graveyard to your hand.

3/2

R 0339

MKC • EN

SEAN MURRAY

TM & © 2024 Wizards of the Coast