Prosperous Innkeeper 1



Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast

Prosperous Innkeeper 1

Creature — Halfling Citizen

When Prosperous Innkeeper enters, create a Treasure token. *(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")*

Whenever another creature you control enters, you gain 1 life.

1/1

U 0121
BLC • EN Taras Susak

™ & © 2024 Wizards of the Coast