Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast

Veteran Swordsmith {2}{W}

Creature — Human Soldier

Other Soldier creatures you control get +1/+0.

"Truth is a straight, keen edge. There are no soft angles or rounded edges. To fight for truth, we must forge in steel."

3/2

028/067 C
DDO • EN
Michael Komarck
™ & © 2015 Wizards of the Coast