The Ancient One



Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One



Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2UB: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One



Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One



Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast

The Ancient One

Legendary Creature — Spirit God

Descend 8 — The Ancient One can't attack or block unless there are eight or more permanent cards in your graveyard.

2, Pay 1 life: Draw a card, then discard a card. When you discard a card this way, target player mills cards equal to its mana value.

8/8

M 0319
LCI • EN Clint Lockwood

™ & © 2023 Wizards of the Coast