Serpentine



Creature — Wurm

Whenever a land enters the battlefield under your control,

Augment 2 (2, *Reveal this card from your hand: Combine it with target host. Augment only as a sorcery.)*

+3/+3

120/216 R
UST • EN Kari Christensen

™ & © 2017 Wizards of the Coast

Serpentine



Creature — Wurm

Whenever a land enters the battlefield under your control,

Augment 2 (2, *Reveal this card from your hand: Combine it with target host. Augment only as a sorcery.)*

+3/+3

120/216 R
UST • EN Kari Christensen

™ & © 2017 Wizards of the Coast

Serpentine



Creature — Wurm

Whenever a land enters the battlefield under your control,

Augment 2 (2, *Reveal this card from your hand: Combine it with target host. Augment only as a sorcery.)*

+3/+3

120/216 R
UST • EN Kari Christensen

™ & © 2017 Wizards of the Coast

Serpentine



Creature — Wurm

Whenever a land enters the battlefield under your control,

Augment 2 (2, *Reveal this card from your hand: Combine it with target host. Augment only as a sorcery.)*

+3/+3

120/216 R
UST • EN Kari Christensen

™ & © 2017 Wizards of the Coast