
Fire Nation Turret
2
Artifact
At the beginning of combat on your turn, up to one target creature gets +2/+0 and gains firebending 2 until end of turn.
: Put a charge counter on this artifact.
Remove fifty charge counters from this artifact: It deals 50 damage to any target.
R 0064
TLE • EN
Fahmi Fauzi
©2025 Viacom.
™ & © 2025 Wizards of the Coast