Bumi's Feast Lecture 1



Sorcery — Lesson

Create a Food token. Then earthbend X, where X is twice the number of Foods you control. *(A Food token is an artifact with "2, , Sacrifice this token: You gain 3 life." To earthbend X, target land you control becomes a 0/0 creature with haste that's still a land. Put X +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)*

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