Demonfire {X}{R}



Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}



Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}



Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}



Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast

Demonfire {X}{R}

Sorcery

Demonfire deals X damage to any target. If a creature dealt damage this way would die this turn, exile it instead.

Hellbent — If you have no cards in hand, this spell can't be countered and the damage can't be prevented.

U 0107
RVR • EN Greg Staples

™ & © 2024 Wizards of the Coast