Guul Draz Vampire



Creature — Vampire Rogue

As long as an opponent has 10 or less life, Guul Draz Vampire gets +2/+1 and has intimidate. *(It can't be blocked except by artifact creatures and/or creatures that share a color with it.)*

*"A creature's bloodscent is a beacon that cannot be disguised."*

Steve Argyle

1/1

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