Read the Bones 2B



Sorcery

Scry 2, then draw two cards. You lose 2 life. *(To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)*

The dead know lessons the living haven't learned.

C 0479
J25 • EN
Lars Grant-West

™ & © 2024 Wizards of the Coast

Read the Bones 2B

Sorcery

Scry 2, then draw two cards. You lose 2 life. *(To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)*

The dead know lessons the living haven't learned.

C 0479
J25 • EN
Lars Grant-West

™ & © 2024 Wizards of the Coast

Read the Bones 2B

Sorcery

Scry 2, then draw two cards. You lose 2 life. *(To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)*

The dead know lessons the living haven't learned.

C 0479
J25 • EN
Lars Grant-West

™ & © 2024 Wizards of the Coast

Read the Bones 2B

Sorcery

Scry 2, then draw two cards. You lose 2 life. *(To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)*

The dead know lessons the living haven't learned.

C 0479
J25 • EN
Lars Grant-West

™ & © 2024 Wizards of the Coast

Read the Bones 2B

Sorcery

Scry 2, then draw two cards. You lose 2 life. *(To scry 2, look at the top two cards of your library, then put any number of them on the bottom and the rest on top in any order.)*

The dead know lessons the living haven't learned.

C 0479
J25 • EN
Lars Grant-West

™ & © 2024 Wizards of the Coast