Red Room Recruit

{1}{B}



Creature — Human Spy Villain

When this creature enters, it connives. *(Draw a card, then discard a card. If you discarded a nonland card, put a +1/+1 counter on this creature.)*

"The Red Room doesn't grade on a curve. Only the deadliest make it out."
—Black Widow, Natasha Romanoff

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