Dauntless Onslaught

2

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

027/082 U
DDN • EN
Peter Mohrbacher

™ & © 2014 Wizards of the Coast

Dauntless Onslaught

2

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

027/082 U
DDN • EN
Peter Mohrbacher

™ & © 2014 Wizards of the Coast

Dauntless Onslaught

2

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

027/082 U
DDN • EN
Peter Mohrbacher

™ & © 2014 Wizards of the Coast

Dauntless Onslaught

2

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

027/082 U
DDN • EN
Peter Mohrbacher

™ & © 2014 Wizards of the Coast