Archpriest of Shadows



Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast

Archpriest of Shadows

Creature — Human Warlock

Backup 1 *(When this creature enters the battlefield, put a +1/+1 counter on target creature. If that's another creature, it gains the following abilities until end of turn.)*

Deathtouch

Whenever this creature deals combat damage to a player or battle, return target creature card from your graveyard to the battlefield.

4/4

R 0089
MOM • EN ✒ Fariba Khamseh

™ & © 2023 Wizards of the Coast