Kamahl's Will



Instant

Choose one. If you control a commander as you cast this spell, you may choose both.
- Until end of turn, any number of target lands you control become 1/1 Elemental creatures with vigilance, indestructible, and haste. They're still lands.
- Choose target creature you don't control. Each creature you control deals damage equal to its power to that creature.

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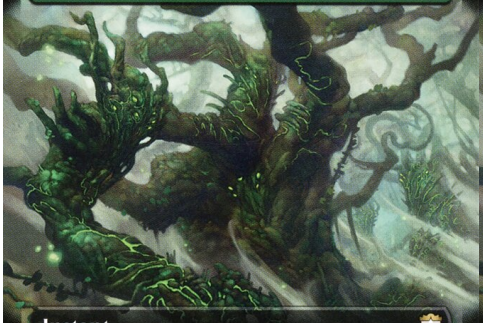
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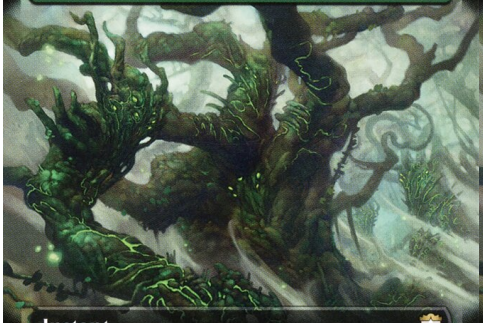
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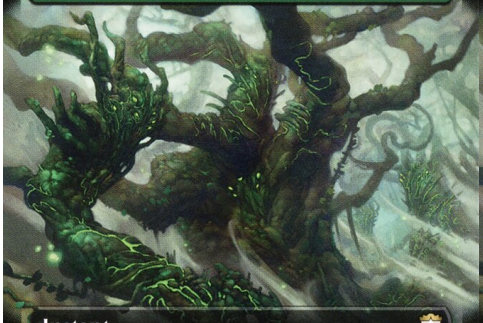
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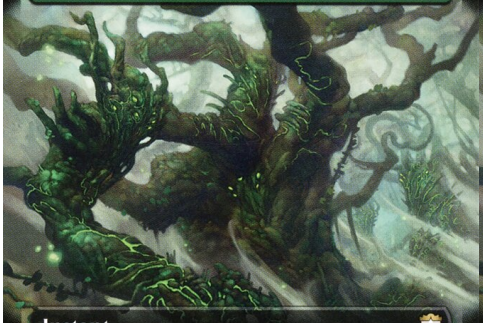
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