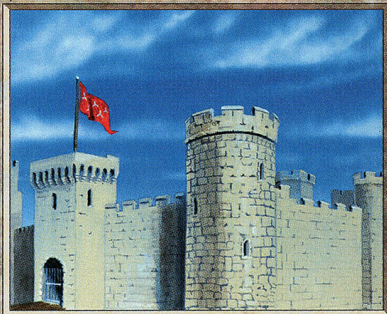


Castle

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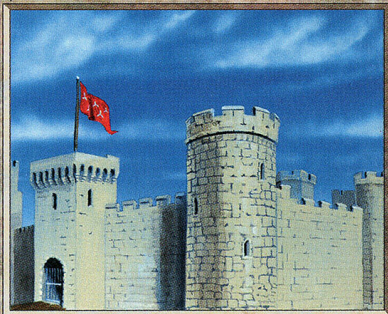
Enchantment

Your untapped creatures gain +0/+2. Attacking creatures do not get this bonus.

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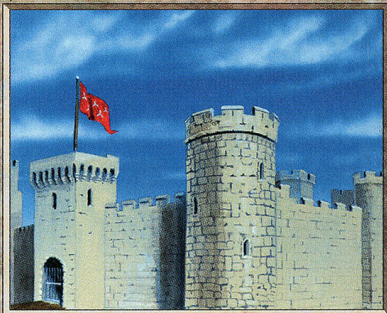
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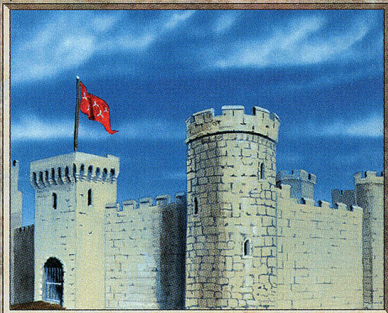
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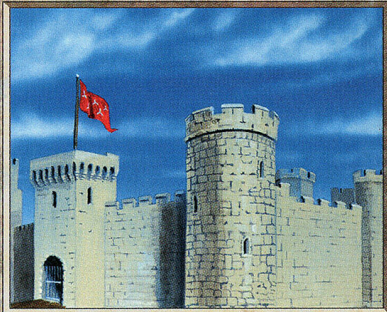
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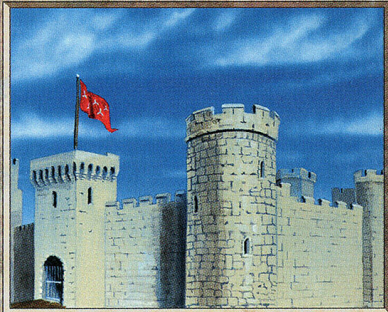
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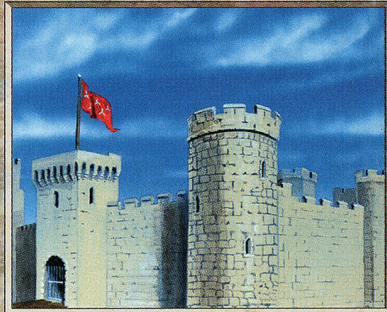
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