Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast

Dragonfire Blade {1}



Artifact — Equipment

Equipped creature gets +2/+2 and has hexproof from monocolored.

Equip {4}. This ability costs {1} less to activate for each color of the creature it targets.

It's as if the metal itself rages.

R 0240
TDM • EN ✒ Clint Lockwood
™ & © 2025 Wizards of the Coast