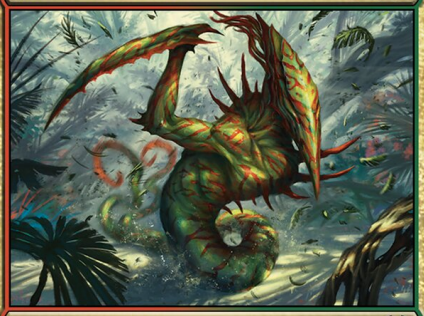
Firewake Sliver {1}{R}{G}



Creature — Sliver

All Sliver creatures have haste.

All Slivers have "{1}, Sacrifice this permanent: Target Sliver creature gets +2/+2 until end of turn."

"When establishing a new hive in hostile territory, slivers abandon all sense of individual self-preservation to ensure the queen's survival."
—Rukarumel, field journal

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